

# DNS-over-TLS and Root-Server Statistics

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# Encryption fixes privacy, right?

not always:

- packet length analysis
- both ends have clear data

=> Root Op transparency:  
RSSAC-002 statistics

talk contributions:

- clarify threat model

- re: stats and reporting



(or DNS-over-TLS,  
DNS-over-HTTPS,  
DNS-over-QUIC, etc.)

# DNS Threat Analysis

goal	problem	solution
confidentiality	eavesdropping	dns-over-TLS!
integrity	changing results	DNSSEC signatures
authenticity	results from owner	DNSSEC chain of trust to root
availability	denial-of-service	many servers and anycast
(non-repudiation)		not currently a goal

# Root Operator Stats: RSSAC-002

- Root Operators agree to provide statistics: RSSAC-002
- goals
  - transparency about operations
    - what do you do?
    - how hard is it?
  - informing choices in policy and operations
    - how many sites do you need? where?
    - will DNS-over-`{TLS,HTTPS,QUIC,etc.}` increase latency much?

# DNS-over-TLS and Stats

- how stats interact with privacy?
  - **stats are aggregate only**: how many queries? errors? queriers? etc.
  - data is from recursive resolvers, so **input is already aggregated**
- does RSSAC-002 require stats of queries from DNS-over-TLS?
  - not technically: RFC-9539 (TLS rec->auth) is experimental
- but RSSAC-002 *should* include DNS-over-TLS
  - stats address real operational needs!
  - we should minimize any privacy risk

# the Query Lifecycle: with Stats *and* DNS-over-TLS

- **clients** query recursive resolvers
- **recursives** query authoritatives
  - aggregate queries
  - cache prior results
  - employ QName Minimization vs. authoritatives
  - employ DNS-over-TLS vs. third parties
- **authoritatives** handle queries
  - reply to recursives (the main job!)
  - observe with dnstap
- authoritative **analysis for stats** (B-Root's implementation)
  - dnstapmq: convert dnstap to simple TSV-format (“message-question”)
  - dnsanon\_rssac: slice into counts for RSSAC-002
    - separate querieres from query names
    - summarize counts across observers

*our additions  
for TLS + stats*

# Privacy Across the Query Lifecycle

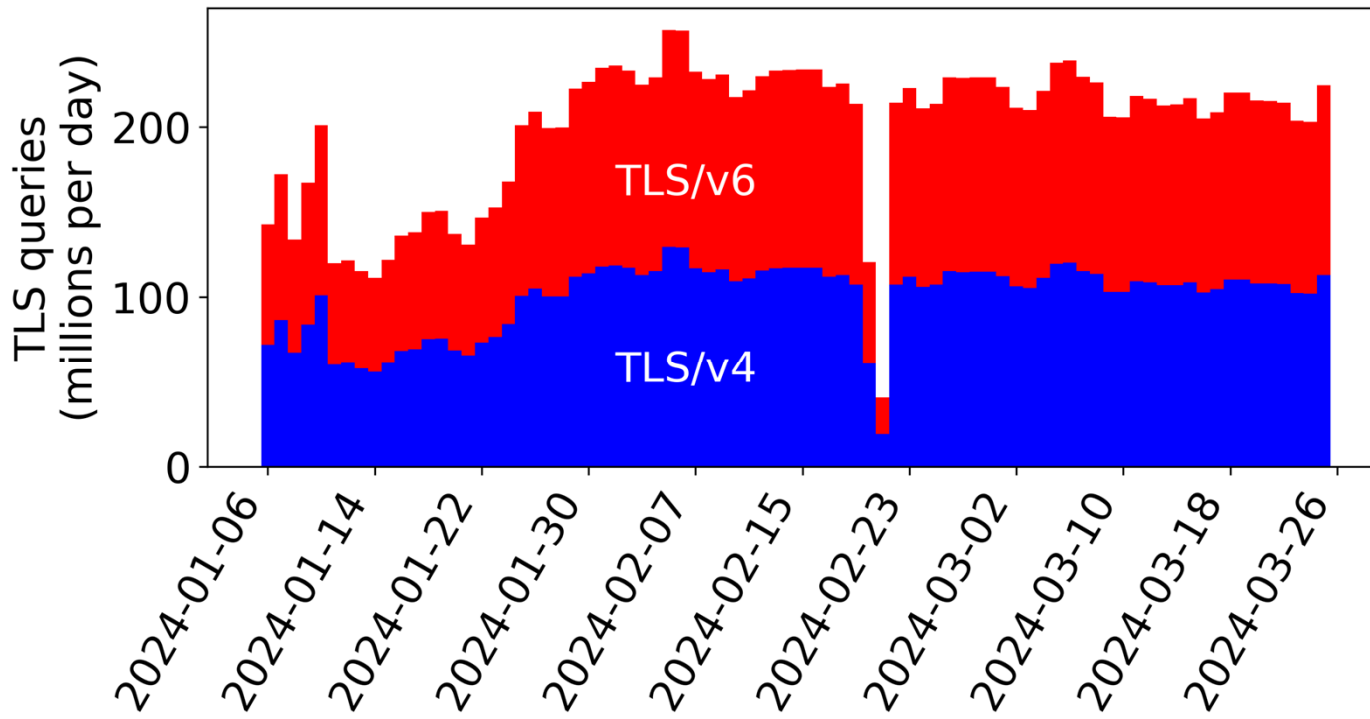
- **clients** query recursive resolvers
- **recursives** query authoritatives
  - aggregate queries from many users
  - cache prior results
  - employ QName Minimization vs. authoritatives
  - employ DNS-over-TLS vs. third parties
- **authoritatives** handle queries
  - reply to recursives (the main job!)
  - observe with dnstap
- authoritative **analysis for stats** (B-Root's implementation)
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recursive resolvers  
have critical role  
in client privacy!

authoritatives  
observe for stats

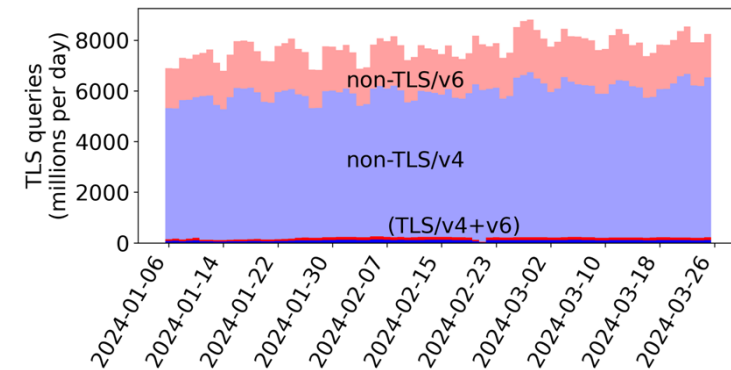
authoritatives  
separate querier (id)  
from query (name)  
quickly

# Trends in DNS-over-TLS at B-Root



⇒ about 200M TLS queries/day  
⇒ half v4, half v6  
⇒ most from Google

⇒ about 2% of queries to B





# Where from Here?

- DNS-over-TLS recursive->authoritative works!
- privacy in DNS is a team sport
  - DNS-over-TLS: confidentiality vs. third parties
  - recursive resolvers: critical player
    - aggregation, caching, Qname minimization
  - authoritatives should be careful in stat processing
- authoritatives should collect operational stats
  - our RSSAC-002 code is open-source
  - <https://ant.isi.edu/software> : dnsanon, dnsanon\_rssac, dnstapmq

